

## CLAIMS

The invention is claimed as follows:

1. A gaming device comprising:
  - a cabinet;
  - 5 a game operable upon a wager by a player;
  - a display device connected to the cabinet and operable to indicate an outcome after an occurrence of a triggering event associated with the game, the display device including
    - a rotatable reel operable to simultaneously display a plurality of
    - 10 symbols, and
    - an indicator operable to translate relative to the reel and operable to sequentially indicate different ones of the symbols displayed by the reel, the indicator including a plurality of pointers that are operable to sequentially point toward the reel as the indicator is
    - 15 rotated about an axis and the axis translates with the indicator; and
    - wherein the outcome is based on the symbol ultimately indicated by the indicator and the pointer of the indicator which indicates the symbol.
2. The gaming device of Claim 1, wherein the outcome is selected from
  - 20 the group consisting of: game credits, game credit multipliers, a number of free spins, a number of free games, a number of picks from a prize pool, an entry into a bonus game and/or any combination thereof.
3. The gaming device of Claim 1, which includes a video monitor operable
  - 25 to display the game and triggering event.
4. The gaming device of Claim 1, which includes a first motion producing device operable to rotate the reel, a second motion producing device operable to rotate the indicator, and a third motion producing device operable to
  - 30 simultaneously translate the indicator and the second motion producing device.

5. The gaming device of Claim 1, which includes a plurality of second symbols wherein one of said second symbols is associated with each pointer of the indicator and the outcome is based on: (i) the symbol indicated by the indicator; and (ii) the symbol associated with the pointer that ultimately indicates the symbol on the reel.
6. The gaming device of Claim 5, wherein one of the symbols on the reel is a credit value and the second symbol is a credit multiplier.
7. A gaming device comprising:  
a cabinet;  
a game operable upon a wager by a player;  
a display device connected to the cabinet and operable to indicate an outcome after a triggering event associated with the game occurs, the display device including  
a symbol display operable to simultaneously display a plurality of first symbols, and  
a first symbol indicator operable to move substantially parallel to the symbol display to indicate different ones of the first symbols displayed by the symbol display, the first symbol indicator including a plurality of pointers operable to sequentially point towards the symbol display as the first symbol indicator is rotated about an axis, and the axis moves substantially parallel to the first symbol indicator.
8. The gaming device of Claim 7, wherein the outcome is based on which first symbol is ultimately indicated by the symbol indicator and which pointer of the symbol indicator indicates the first symbol.
9. The gaming device of Claim 7, wherein the symbol display is rotatable to simultaneously display said first symbols.

10. The gaming device of Claim 7, wherein the symbol display includes a video monitor operable to simultaneously display said first symbols.
11. The gaming device of Claim 7, which includes a video monitor operable  
5 to display the game and triggering event.
12. The gaming device of Claim 7, wherein the symbol indicator is operable to move and rotate simultaneously and at different times.
13. The gaming device of Claim 12, wherein the symbol indicator and  
10 symbol display are operable to move simultaneously and at different times.
14. A method of operating a gaming device having a game operable upon a wager by a player, said method comprising:  
simultaneously displaying a plurality of symbols on a symbol display;  
15 translating a symbol indicator relative to the display of symbols;  
rotating the symbol indicator so that multiple pointers extending from the symbol indicator sequentially point towards the display; and  
generating an outcome, the outcome based on the symbol that is ultimately indicated by the symbol indicator and which pointer of the symbol  
20 indicator indicates said symbol.
15. The method of Claim 14, which includes displaying the plurality of symbols on the symbol display from a larger set of the symbols.
- 25 16. The method of Claim 14, wherein the symbol display includes a rotatable reel.
17. The method of Claim 14, which includes translating and rotating the indicator simultaneously.  
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18. The method of Claim 17, which includes simultaneously moving the symbols on the display.

19. The method of Claim 14, which includes, at least one of, translating the indicator and rotating the indicator in multiple directions.